

MoSeL: A General, Extensible Modal Framework for Interactive Proofs in Separation Logic

Robbert Krebbers¹

Delft University of Technology, The Netherlands

October 9, 2018 @ Types Meeting, Aarhus, Denmark

¹MoSeL is joint work with Jacques-Henri Jourdan, Ralf Jung, Joseph Tassarotti, Jan-Oliver Kaiser, Amin Timany, Arthur Charguéraud, and Derek Dreyer

Separation logic [O'Hearn, Reynolds, and Yang, 2001]

Propositions P, Q denote **ownership of resources**

Separating conjunction $P * Q$:

The resources consists of **separate parts** satisfying P and Q

Basic example:

$$\{x \mapsto v_1 * y \mapsto v_2\} \text{swap}(x, y) \{x \mapsto v_2 * y \mapsto v_1\}$$

the $*$ ensures that x and y are different memory locations

Why is separation logic useful?

Separation logic is very useful:

- ▶ It provides a high level of modularity
- ▶ It scales to fancy PL features like concurrency

Just in Coq, there is an ever growing collection of separation logics:

- ▶ Bedrock
- ▶ CFML
- ▶ Charge!
- ▶ CHL
- ▶ FCSL
- ▶ Iris
- ▶ VST
- ▶ ...



The challenge

When developing a new separation logic in a proof assistant, one has to:

1. Prove soundness
2. Develop tactics to carry out proofs

The challenge

When developing a new separation logic in a proof assistant, one has to:

1. Prove soundness
2. Develop tactics to carry out proofs



These steps are tedious, can we simplify them?

In prior work, we proposed solutions for both problems:

1. Proving soundness: **Iris** [POPL'15, ICFP'16, ESOP'17, JFP'18]
2. Tactics: **Iris Proof Mode** [POPL'17]

A general, language-independent, framework for modeling your own domain specific higher-order separation logics



A **general**, language-independent, framework for modeling your own domain specific higher-order separation logics

- ▶ **General:** unifies the reasoning principles in many other logics



A general, **language-independent**, framework for modeling your own domain specific higher-order separation logics

- ▶ **General:** unifies the reasoning principles in many other logics
- ▶ **Language-independent:** parameterized by the language



A general, language-independent, framework for **modeling your own domain specific** higher-order separation logics

- ▶ **General:** unifies the reasoning principles in many other logics
- ▶ **Language-independent:** parameterized by the language
- ▶ **Modeling logics:** can be used to model domain specific logics
 - ▶ iGPS for weak memory [ECOOP'17]
 - ▶ RustBelt's lifetime logic [POPL'18]
 - ▶ ReLoC for program refinements [LICS'18]
 - ▶ Iron for resource management [manuscript]



Iris Proof Mode [Krebbers et al., POPL'17]: Coq tactics for Iris

Lemma test {A} (P Q : iProp) ($\Psi : A \rightarrow \text{iProp}$) :
P * ($\exists a, \Psi a$) * Q --^* Q * $\exists a, P * \Psi a$.

Proof.

```
iIntros "[H1 [H2 H3]]".  
iDestruct "H2" as (x) "H2".  
iSplitL "H3".  
- iAssumption.  
- iExists x.  
  iFrame.
```

Qed.

Iris Proof Mode [Krebbers et al., POPL'17]: Coq tactics for Iris

Lemma test {A} (P Q : iProp) (Ψ : A \rightarrow iProp) :
P * (\exists a, Ψ a) * Q \rightarrow Q * \exists a, P * Ψ a.

Proof.

iInt **Lemma in the Iris logic**
iDesolve H2 as (x) H2'.
iSplitL "H3".
- iAssumption.
- iExists x.
iFrame.

Qed.

Iris Proof Mode [Krebbers et al., POPL'17]: Coq tactics for Iris

```
Lemma test {A} (P Q : iProp) ( $\Psi$  : A  $\rightarrow$  iProp) :  
  P * ( $\exists$  a,  $\Psi$  a) * Q  $\multimap$  Q *  $\exists$  a, P *  $\Psi$  a.
```

Proof.

```
iIntros "[H1 [H2 H3]]".  
iDestruct "H2" as (x) "H2".  
iSplitL "H3".  
- iAssumption.  
- iExists x.  
  iFrame.
```

Qed.

1 subgoal

A : Type

P, Q : iProp

Ψ : A \rightarrow iProp

x : A

-----(1/1)

"H1" : P

"H2" : Ψ x

"H3" : Q

-----*
Q * (\exists a : A, P * Ψ a)

Iris Proof Mode [Krebbers et al., POPL'17]: Coq tactics for Iris

```
Lemma test {A} (P Q : iProp) ( $\Psi : A \rightarrow iProp$ ) :  
  P * ( $\exists a, \Psi a$ ) * Q  $\multimap$  Q *  $\exists a, P * \Psi a$ .
```

Proof.

```
iIntros "[H1 [H2 H3]]".  
iDestruct "H2" as (x) "H2".  
iSplitL "H3".  
- iAssumption.  
- iExists x.  
  iFrame.
```

Qed.

```
1 subgoal  
A : Type  
P, Q : iProp  
 $\Psi : A \rightarrow iProp$   
x : A  
----- (1/1)  
"H1" : P  
"H2" :  $\Psi x$   
"H3" : Q  
-----*  
Q * ( $\exists a : A, P * \Psi a$ )
```

* means: resources should be split

Iris Proof Mode [Krebbers et al., POPL'17]: Coq tactics for Iris

```
Lemma test {A} (P Q : iProp) ( $\Psi$  : A  $\rightarrow$  iProp) :  
  P * ( $\exists$  a,  $\Psi$  a) * Q  $\multimap$  Q *  $\exists$  a, P *  $\Psi$  a.
```

Proof.

```
iIntros "[H1 [H2 H3]]".  
iDestruct "H2" as (x) "H2".  
iSplitL "H3".  
- iAssumption.
```

The hypotheses for the left conjunct

Qed.

```
1 subgoal  
A : Type  
P, Q : iProp  
 $\Psi$  : A  $\rightarrow$  iProp  
x : A  
----- (1/1)  
"H1" : P  
"H2" :  $\Psi$  x  
"H3" : Q  
----- *  
Q * ( $\exists$  a : A, P *  $\Psi$  a)
```

* means: resources should be split

Iris Proof Mode [Krebbers et al., POPL'17]: Coq tactics for Iris

```
Lemma test {A} (P Q : iProp) ( $\Psi$  : A  $\rightarrow$  iProp) :  
  P * ( $\exists$  a,  $\Psi$  a) * Q  $\multimap$  Q *  $\exists$  a, P *  $\Psi$  a.
```

Proof.

```
iIntros "[H1 [H2 H3]]".  
iDestruct "H2" as (x) "H2".  
iSplitL "H3".  
- iAssumption.
```

The hypotheses for the left conjunct

Qed.

2 subgoals

A : Type

P, Q : iProp

Ψ : A \rightarrow iProp

x : A

----- (1/2)

"H3" : Q

----- *

Q

----- (2/2)

"H1" : P

"H2" : Ψ x

----- *

\exists a : A, P * Ψ a

Iris Proof Mode [Krebbers et al., POPL'17]: Coq tactics for Iris

Lemma test {A} (P Q : iProp) ($\Psi : A \rightarrow \text{iProp}$) :
P * ($\exists a, \Psi a$) * Q --^* Q * $\exists a, P * \Psi a$.

Proof.

```
iIntros "[H1 [H2 H3]]".  
iDestruct "H2" as (x) "H2".  
iSplitL "H3".  
- iAssumption.  
- iExists x.  
  iFrame.
```

Qed.

Iris Proof Mode [Krebbers et al., POPL'17]: Coq tactics for Iris

```
Lemma test {A} (P Q : iProp) ( $\Psi : A \rightarrow iProp$ ) :  
  P * ( $\exists a, \Psi a$ ) * Q -* Q *  $\exists a, P * \Psi a$ .
```

Proof.

```
iIntros "[H1 [H2 H3]]".  
by iFrame.
```

Qed.

No more subgoals.

We can also solve this lemma automatically

The **good things** about Iris Proof Mode

It enabled mechanized proofs in many papers because:

- ▶ **Proofs have the look and feel of ordinary Coq proofs**
For many Coq tactics `tac`, it has a variant `iTac`



The **good things** about Iris Proof Mode

It enabled mechanized proofs in many papers because:

- ▶ **Proofs have the look and feel of ordinary Coq proofs**
For many Coq tactics `tac`, it has a variant `iTac`
- ▶ **Support for advanced features of separation logic**
Higher-order quantification, invariants, ghost state, later
▷ modality, ...



The **good things** about Iris Proof Mode

It enabled mechanized proofs in many papers because:

- ▶ **Proofs have the look and feel of ordinary Coq proofs**
For many Coq tactics `tac`, it has a variant `iTac`
- ▶ **Support for advanced features of separation logic**
Higher-order quantification, invariants, ghost state, later
▷ modality, ...
- ▶ **Integration with tactics for proving programs**
Symbolic execution tactics for weakest preconditions



The **good things** about Iris Proof Mode

It enabled mechanized proofs in many papers because:

- ▶ **Proofs have the look and feel of ordinary Coq proofs**
For many Coq tactics `tac`, it has a variant `iTac`
- ▶ **Support for advanced features of separation logic**
Higher-order quantification, invariants, ghost state, later
▷ modality, ...
- ▶ **Integration with tactics for proving programs**
Symbolic execution tactics for weakest preconditions
- ▶ **Usable in practice**
Used for any project involving Iris today



The **bad thing** about Iris Proof Mode

The implementation is tied to Iris



Iris Proof Mode

Making Iris Proof Mode independent of Iris

It sounds easy [Krebbers et al., POPL'17]:

[...] we believe that our proof mode is very generic, and can be applied to a variety of different embedded logics [...]



Making Iris Proof Mode independent of Iris

It sounds easy [Krebbers et al., POPL'17]:

[...] we believe that our proof mode is very generic, and can be applied to a variety of different embedded logics [...]



But doing it **generally** will be be more challenging

Problem #1: Iris propositions are affine

In Iris you may “forget” about resources:

$$\{l_1 \mapsto v_1 * l_2 \mapsto v_2\} l_2 := ! l_1 \{l_2 \mapsto v_1\}$$

Problem #1: Iris propositions are affine

In Iris you may “forget” about resources:

$$\{l_1 \mapsto v_1 * l_2 \mapsto v_2\} l_2 := ! l_1 \{l_2 \mapsto v_1\}$$

Due to the **affinity axiom** $P * Q \vdash Q$, which is hard-wired into many tactics:

$$\frac{\text{iClear} \quad \Pi \Vdash Q}{\Pi, P \Vdash Q}$$

$$\frac{\text{iAssumption}}{\Pi, P \Vdash P}$$

Problem #1: Iris propositions are affine

In Iris you may “forget” about resources:

$$\{l_1 \mapsto v_1 * l_2 \mapsto v_2\} l_2 := ! l_1 \{l_2 \mapsto v_1\}$$

Due to the **affinity axiom** $P * Q \vdash Q$, which is hard-wired into many tactics:

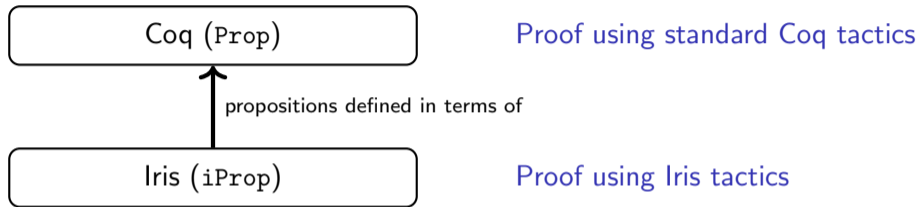
$$\frac{\text{iClear} \quad \Pi \Vdash Q}{\Pi, P \Vdash Q}$$

$$\text{iAssumption} \quad \Pi, P \Vdash P$$

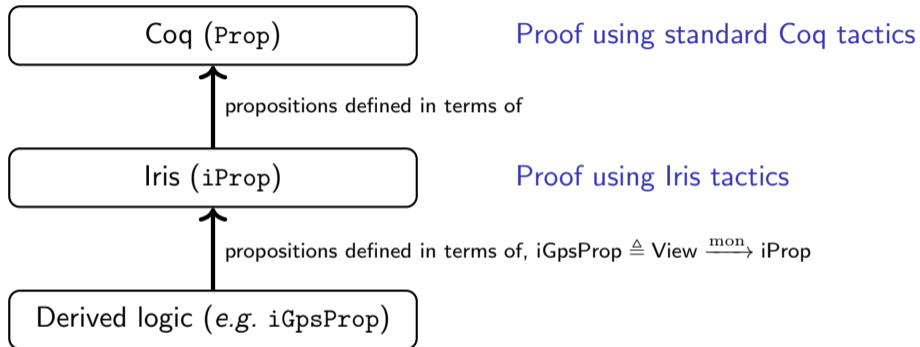
Not having the affinity axiom is useful: precise accounting of resources (recall Aleš’s talk)

Challenge: How to disentangle the affinity axiom from the Iris tactics?

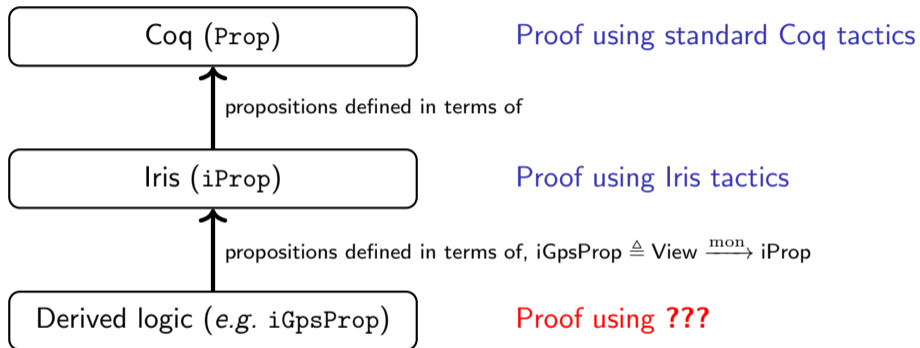
Problem #2: No tactical support for derived logics



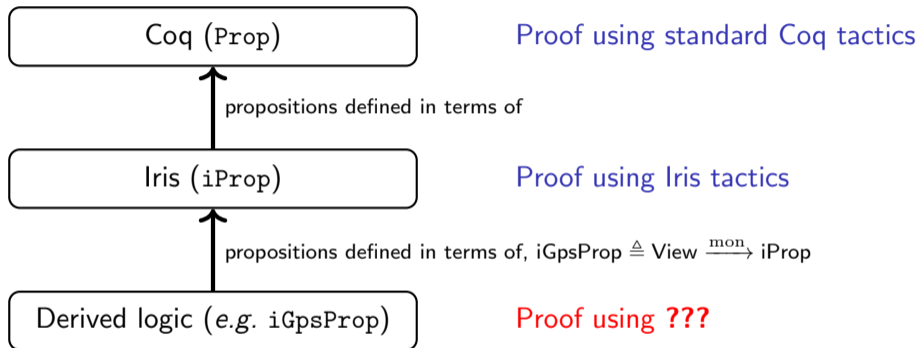
Problem #2: No tactical support for derived logics



Problem #2: No tactical support for derived logics



Problem #2: No tactical support for derived logics



Challenge: How to reason in logics defined in terms of another



MoSeL: A General, Extensible Modal Framework for Interactive Proofs in Separation Logic in Coq [Krebbers *et al.*, ICFP'18]

Contributions:

- ▶ MoSeL is parameterized by a general abstraction of separation logic
- ▶ MoSeL supports general and affine separation logics, and combinations thereof
- ▶ MoSeL supports reasoning in derived separation logics
- ▶ MoSeL can be fine-tuned for each logic using type classes

²Not in the ICFP'18 paper

Contributions

MoSeL: A General, Extensible Modal Framework for Interactive Proofs in Separation Logic in Coq [Krebbers *et al.*, ICFP'18]

Contributions:

- ▶ MoSeL is parameterized by a general abstraction of separation logic
- ▶ MoSeL supports general and affine separation logics, and combinations thereof
- ▶ MoSeL supports reasoning in derived separation logics
- ▶ MoSeL can be fine-tuned for each logic using type classes

MoSeL is usable in practice: we used it on 6 very different existing separation logics

CFML

CHL

Fairis

iGPS

Iris

Iron²

²Not in the ICFP'18 paper

Implementation of tactics in IPM/MoSeL

Separation logic entailments in Coq

Lemma test {A} (P Q : iProp) ($\Psi : A \rightarrow \text{iProp}$) :
P * ($\exists a, \Psi a$) * Q \multimap Q * $\exists a, P * \Psi a$.

Proof.

```
iIntros "[H1 [H2 H3]]".
```

```
iDestruct "H2" as (x) "H2".
```

```
iSplitL "H3".
```

```
- iAssumption.
```

```
- iExists x.
```

```
iFrame.
```

Qed.

Separation logic entailments in Coq

```
Lemma test {A} (P Q : iProp) ( $\Psi : A \rightarrow iProp$ ) :  
  P * ( $\exists a, \Psi a$ ) * Q  $\multimap$  Q *  $\exists a, P * \Psi a$ .
```

Proof.

```
iIntros "[H1 [H2 H3]]".  
iDestruct "H2" as (x) "H2".  
iSplitL "H3".  
- iAssumption.  
- iExists x.  
  iFrame.
```

Qed.

1 subgoal

A : Type

P, Q : iProp

$\Psi : A \rightarrow iProp$

x : A

----- (1/1)

"H1" : P

"H2" : Ψx

"H3" : Q

-----*

Q * ($\exists a : A, P * \Psi a$)

Separation logic entailments in Coq

```
Lemma test {A} (P Q : iProp) ( $\Psi : A \rightarrow iProp$ ) :  
  P * ( $\exists a, \Psi a$ ) * Q  $\text{--}^*$  Q *  $\exists a, P * \Psi a$ .
```

Proof.

```
iIntros "[H1 [H2 H3]]".
```

```
iDestruct "H2" as (x) "H2".
```

```
Set Printing All.
```

```
1 subgoal
```

```
A : Type
```

```
P, Q : iProp
```

```
 $\Psi : A \rightarrow iProp$ 
```

```
x : A
```

```
----- (1/1)
```

```
"H1" : P
```

```
"H2" :  $\Psi x$ 
```

Notation for deeply embedded context

```
Q * ( $\exists a : A, P * \Psi a$ )
```

Separation logic entailments in Coq

```
Lemma test {A} (P Q : iProp) ( $\Psi : A \rightarrow iProp$ ) :  
  P * ( $\exists a, \Psi a$ ) * Q  $\multimap$  Q *  $\exists a, P * \Psi a$ .
```

Proof.

```
iIntros "[H1 [H2 H3]]".  
iDestruct "H2" as (x) "H2".  
Set Printing All.
```

```
1 subgoal
```

```
A : Type
```

```
P, Q : iProp
```

```
 $\Psi : A \rightarrow iProp$ 
```

```
x : A
```

```
_____ (1/1)  
envs_entails (Envs Enil  
  (Esnoc (Esnoc (Esnoc Enil  
    (String (Ascii false false  
      false true false false true  
      false)  
    (String (Ascii true false  
      false false true true false  
      false)  
    EmptyString)) P)
```

```
...
```


How to embed separation logic entailments into Coq?

Visible goal (with pretty printing):

$\vec{x} : \vec{\phi}$ Variables and pure Coq hypotheses

Π Spatial separation logic hypotheses

R Separation logic goal *

How to embed separation logic entailments into Coq?

Visible goal (with pretty printing):

$$\frac{\vec{x} : \vec{\phi} \quad \text{Variables and pure Coq hypotheses}}{\frac{\Pi \quad \text{Spatial separation logic hypotheses}}{R \quad \text{Separation logic goal}}^*}$$

Actual Coq goal (without pretty printing):

$$\frac{\vec{x} : \vec{\phi}}{\Pi \Vdash Q}$$

Where:

$$\Pi \Vdash Q \triangleq * \Pi \vdash Q$$

Implementation of the iSplitL/iSplitR tactic

Tactics implemented by reflection as mere lemmas:

Lemma `tac_sep_split` $\Pi \Pi_1 \Pi_2$ `lr js` $Q_1 Q_2$:
`envs_split` `lr js` $\Pi = \text{Some } (\Pi_1, \Pi_2) \rightarrow$
 $(\Pi_1 \vdash Q_1) \rightarrow (\Pi_2 \vdash Q_2) \rightarrow \Pi \vdash Q_1 * Q_2.$

$$\frac{\Pi_1 \Vdash Q_1 \quad \Pi_2 \Vdash Q_2}{\Pi_1, \Pi_2 \Vdash Q_1 * Q_2}$$

Implementation of the iSplitL/iSplitR tactic

Tactics implemented by reflection as mere lemmas:

Lemma `tac_sep_split` $\Pi \Pi_1 \Pi_2$ `lr js` $Q_1 Q_2$:
`envs_split lr js` $\Pi = \text{Some } (\Pi_1, \Pi_2) \rightarrow$
 $(\Pi_1 \Vdash Q_1) \rightarrow (\Pi_2 \vdash Q_2) \rightarrow \Pi \vdash Q_1 * Q_2.$

$$\frac{\Pi_1 \Vdash Q_1 \quad \Pi_2 \Vdash Q_2}{\Pi_1, \Pi_2 \Vdash Q_1 * Q_2}$$

Context splitting implemented as a computable Coq function

Implementation of the iSplitL/iSplitR tactic

Tactics implemented by reflection as mere lemmas:

Lemma `tac_sep_split` $\Pi \Pi_1 \Pi_2$ `lr js` $Q_1 Q_2$:
`envs_split` `lr js` $\Pi = \text{Some } (\Pi_1, \Pi_2) \rightarrow$
 $(\Pi_1 \vdash Q_1) \rightarrow (\Pi_2 \vdash Q_2) \rightarrow \Pi \vdash Q_1 * Q_2$.

$$\frac{\Pi_1 \Vdash Q_1 \quad \Pi_2 \Vdash Q_2}{\Pi_1, \Pi_2 \Vdash Q_1 * Q_2}$$

Context splitting implemented as a computable Coq function

Ltac wrappers around the reflective tactic:

Tactic Notation "iSplitL" `constr(Hs) :=`
`let` `Hs := words Hs in`
`let` `Hs := eval vm_compute in (INamed <$> Hs) in`
`eapply tac_sep_split with` `-- Left Hs --;`
`[pm_reflexivity ||`
`fail "iSplitL: hypotheses" Hs "not found"`
`| (* goal 1 *)`
`| (* goal 2 *)]`.

Implementation of the iSplitL/iSplitR tactic

Tactics implemented by reflection as mere lemmas:

Lemma `tac_sep_split` $\Pi \Pi_1 \Pi_2$ `lr js` $Q_1 Q_2$:
`envs_split` `lr js` $\Pi = \text{Some } (\Pi_1, \Pi_2) \rightarrow$
 $(\Pi_1 \vdash Q_1) \rightarrow (\Pi_2 \vdash Q_2) \rightarrow \Pi \vdash Q_1 * Q_2.$

$$\frac{\Pi_1 \Vdash Q_1 \quad \Pi_2 \Vdash Q_2}{\Pi_1, \Pi_2 \Vdash Q_1 * Q_2}$$

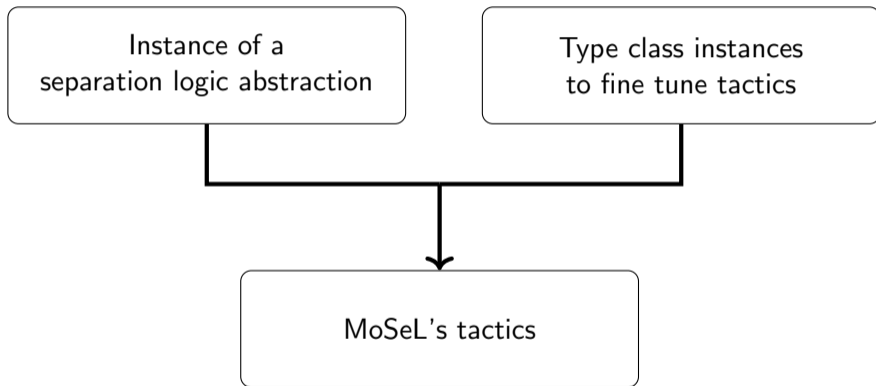
Context splitting implemented as a computable Coq function

Ltac wrappers around the reflective tactic:

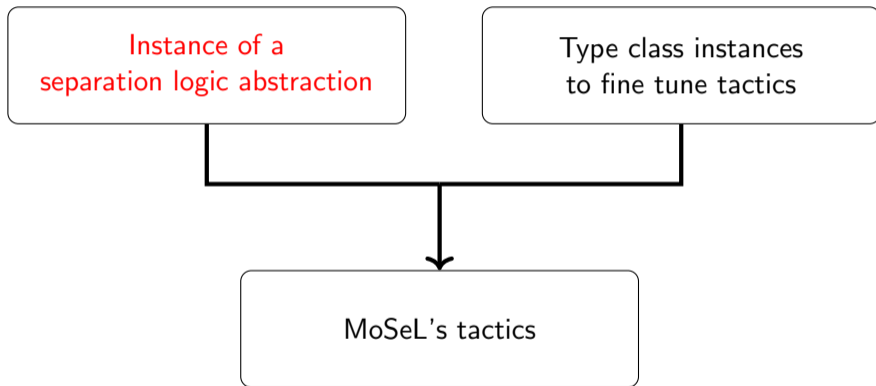
Tactic Notation "iSplitL" `constr(Hs) :=`
`let` `Hs := words` `Hs` `in`
`let` `Hs := eval` `vm_compute` `in` (`INamed` $\langle \$ \rangle$ `Hs`) `in`
`eapply` `tac_sep_split` `with` `-- Left` `Hs` `--`;
[`pm_reflexivity` ||
 `fail` "iSplitL: hypotheses" `Hs` "not found"
| (`* goal 1 *`)
| (`* goal 2 *`)].

Report sensible error to the user

Making MoSeL separation logic independent



Making MoSeL separation logic independent



How to abstract over separation logics?

BI logics: An abstract interface for separation logics

A **Bunched Implications (BI) logic** [O'Hearn&Pym,99] is a preorder $(Prop, \vdash)$ with:

- ▶ Operations $\text{True}, \text{False}, \wedge, \vee, \Rightarrow, \forall, \exists$ satisfying the axioms of intuitionistic logic
- ▶ Operations $\text{emp}, *, \multimap$ satisfying:

$$\begin{array}{l} \text{emp} * P \dashv\vdash P \\ P * Q \vdash Q * P \\ (P * Q) * R \vdash P * (Q * R) \end{array}$$

$$\frac{P_1 \vdash Q_1 \quad P_2 \vdash Q_2}{P_1 * P_2 \vdash Q_1 * Q_2}$$

$$\frac{P * Q \vdash R}{P \vdash Q \multimap R}$$

BI logics: An abstract interface for separation logics

A **Bunched Implications (BI) logic** [O'Hearn&Pym,99] is a preorder $(Prop, \vdash)$ with:

- ▶ Operations $\text{True}, \text{False}, \wedge, \vee, \Rightarrow, \forall, \exists$ satisfying the axioms of intuitionistic logic
- ▶ Operations $\text{emp}, *, \multimap$ satisfying:

$$\begin{array}{l} \text{emp} * P \dashv\vdash P \\ P * Q \vdash Q * P \\ (P * Q) * R \vdash P * (Q * R) \end{array} \qquad \frac{P_1 \vdash Q_1 \quad P_2 \vdash Q_2}{P_1 * P_2 \vdash Q_1 * Q_2} \qquad \frac{P * Q \vdash R}{P \vdash Q \multimap R}$$

```
Structure bi := Bi {
  bi_car      :> Type;
  bi_entails  : bi_car → bi_car → Prop;
  bi_forall   : ∀ A, (A → bi_car) → bi_car;
  bi_sep      : bi_car → bi_car → bi_car;
  (* other separation logic operators and axioms *)
}.
```

Proofs in MoSel

Proofs in a specific logic:

Lemma test {A} (P Q : iGpsProp) (Ψ : A \rightarrow iGpsProp) :
P * (\exists a, Ψ a) * Q \rightarrow Q * \exists a, P * Ψ a.

Proof.

```
iIntros "[H1 [H2 H3]]".  
iDestruct "H2" as (x) "H2".  
iSplitL "H3".  
- iAssumption.  
- iExists x.  
  iFrame.
```

Qed.

Proofs for all logics:

Lemma test {PROP : bi} {A} (P Q : PROP) (Ψ : A \rightarrow PROP) :
P * (\exists a, Ψ a) * Q \rightarrow Q * \exists a, P * Ψ a.

Proof.

```
iIntros "[H1 [H2 H3]]".  
iDestruct "H2" as (x) "H2".  
iSplitL "H3".  
- iAssumption.  
- iExists x.  
  iFrame.
```

Qed.

Proofs in MoSeL

Proofs in a specific logic:

```
Lemma test {A} (P Q : iGpsProp) ( $\Psi$  : A  $\rightarrow$  iGpsProp) :  
  P * ( $\exists$  a,  $\Psi$  a) * Q  $\rightarrow$  Q *  $\exists$  a, P *  $\Psi$  a.
```

Proof.

```
iIntros "[H1 [H2 H3]]".
```

Lemma for another logic than Iris

```
iAssumption.
```

```
- iExists x.
```

```
iFrame.
```

Qed.

Proofs for all logics:

```
Lemma test {PROP : bi} {A} (P Q : PROP) ( $\Psi$  : A  $\rightarrow$  PROP) :  
  P * ( $\exists$  a,  $\Psi$  a) * Q  $\rightarrow$  Q *  $\exists$  a, P *  $\Psi$  a.
```

Proof.

```
iIntros "[H1 [H2 H3]]".
```

```
Destruct "H2" as (x) "H2".
```

```
splitL "H3".
```

```
iAssumption.
```

```
- iExists x.
```

```
iFrame.
```

Qed.

Proofs in MoSeL

Proofs in a specific logic:

```
Lemma test {A} (P Q : iGpsProp) ( $\Psi$  : A  $\rightarrow$  iGpsProp) :  
  P * ( $\exists$  a,  $\Psi$  a) * Q  $\rightarrow$  Q *  $\exists$  a, P *  $\Psi$  a.
```

Proof.

```
iIntros "[H1 [H2 H3]]".
```

Lemma for another logic than Iris

```
iAssumption.
```

```
- iExists x.
```

```
iFrame.
```

Qed.

Proofs for all logics:

```
Lemma test {PROP : bi} {A} (P Q : PROP) ( $\Psi$  : A  $\rightarrow$  PROP) :  
  P * ( $\exists$  a,  $\Psi$  a) * Q  $\rightarrow$  Q *  $\exists$  a, P *  $\Psi$  a.
```

Proof.

```
iIntros "[H1 [H2 H3]]".
```

```
Destruct "H2" as (x) "H2".
```

```
splitL "H3".
```

```
iAssumption.
```

```
- iExists x.
```

```
iFrame.
```

Lemma universally quantified in the BI logic

Addressing challenge #1:
Disentangling the affinity axiom

$$P * Q \vdash Q$$

A poor man's solution

Make two versions of the tactics

1. For **affine logics** (like Iris and iGPS)
2. For **non-affine logics** (like CFML and CHL)

A poor man's solution

Make two versions of the tactics

1. For **affine logics** (like Iris and iGPS)
2. For **non-affine logics** (like CFML and CHL)

Problems:

- ▶ Duplicate work/maintenance
- ▶ Some logics mix affine and non-affine propositions, for example:

GC locations (affine)

$$l \mapsto_{\text{gc}} v$$

Non-GC locations (not affine)

$$l \mapsto v$$

(Another example in [Tassarotti *et al.*, ESOP'17])

Key idea

- ▶ **Don't:** classify whether the whole logic is affine
- ▶ **Do:** classify whether individual propositions are affine

Classifying whether propositions are affine

Affine propositions:

$$\text{affine}(P) \triangleq P \vdash \text{emp}$$

(propositions that can be “thrown away”)

The new tactics:

$$\frac{\text{iClear} \quad \Pi \Vdash Q \quad \text{affine}(P)}{\Pi, P \Vdash Q}$$

$$\frac{\text{iAssumption} \quad \text{affine}(\Pi)}{\Pi, Q \Vdash Q}$$

Classifying whether propositions are affine in Coq

A new type class:

```
Class Affine {PROP : bi} (Q : PROP) := affine : Q ⊢ emp.
```

Instances:

- ▶ Tell MoSeL that specific connectives are affine:

```
Instance mapsto_gc_affine l v : Affine (l ↦gc v).
```

- ▶ Capture that affine propositions are closed under most connectives:

```
Instance sep_affine {PROP : bi} (P Q : bi) :  
  Affine P → Affine Q → Affine (P * Q).
```

MoSeL: A General, Extensible Modal Framework
for Interactive Proofs in Separation Logic in Coq 🦊

What about modalities?

The affine modality

The **affine modality**:

$$\begin{aligned} \langle \text{affine} \rangle P &\stackrel{\Delta}{=} P \wedge \text{emp} \\ &\approx \text{“}P \text{ holds using just affine resources”} \end{aligned}$$

This modality is useful for reasoning about affinity

The affine modality

The **affine modality**:

$$\begin{aligned}\langle \textit{affine} \rangle P &\triangleq P \wedge \textit{emp} \\ &\approx \text{“}P \text{ holds using just affine resources”}\end{aligned}$$

This modality is useful for reasoning about affinity

- ▶ Can be used to turn any proposition into an affine version, e.g.
A wand that can be dropped $\langle \textit{affine} \rangle (P \multimap Q)$

The affine modality

The **affine modality**:

$$\begin{aligned}\langle \textit{affine} \rangle P &\triangleq P \wedge \textit{emp} \\ &\approx \text{“}P \text{ holds using just affine resources”}\end{aligned}$$

This modality is useful for reasoning about affinity

- ▶ Can be used to turn any proposition into an affine version, e.g.
A wand that can be dropped $\langle \textit{affine} \rangle (P \multimap Q)$
- ▶ Commutes with most operators, e.g.
 $\langle \textit{affine} \rangle (P \vee Q) \dashv\vdash \langle \textit{affine} \rangle P \vee \langle \textit{affine} \rangle Q$

The affine modality

The **affine modality**:

$$\begin{aligned}\langle \textit{affine} \rangle P &\triangleq P \wedge \textit{emp} \\ &\approx \text{“}P \text{ holds using just affine resources”}\end{aligned}$$

This modality is useful for reasoning about affinity

- ▶ Can be used to turn any proposition into an affine version, e.g.
A wand that can be dropped $\langle \textit{affine} \rangle (P \multimap Q)$
- ▶ Commutes with most operators, e.g.
 $\langle \textit{affine} \rangle (P \vee Q) \dashv\vdash \langle \textit{affine} \rangle P \vee \langle \textit{affine} \rangle Q$
- ▶ Gives rise to an alternative classification of affine propositions
 $\textit{affine}(P) \quad \textit{iff} \quad P \vdash \langle \textit{affine} \rangle P$

The idea of carving out classes of propositions and defining their corresponding modalities is widely applicable:

- ▶ Persistent propositions ◻
- ▶ Intuitionistic propositions ◻
- ▶ Absorbing propositions $\langle absorb \rangle$
- ▶ Timeless propositions (in step-indexed logics) \triangleright, \diamond
- ▶ Objective propositions (in iGPS) $\langle obj \rangle, \langle subj \rangle$
- ▶ Normal propositions (in CFML) $\langle normal \rangle$
- ▶ ...

The paper shows how to modularly deal with such classes and use them in general tactics

The idea of carving out classes of propositions and defining their corresponding modalities is widely applicable:

- ▶ Persistent propositions □
- ▶ Intuitionistic propositions □
- ▶ Absorbing propositions $\langle absorb \rangle$
- ▶ Timeless propositions (in step-indexed logics) \triangleright, \diamond
- ▶ Objective propositions (in iGPS) $\langle obj \rangle, \langle subj \rangle$
- ▶ Normal propositions (in CFML) $\langle normal \rangle$
- ▶ ...

The paper shows how to modularly deal with such classes and use them in general tactics, **we discuss two**

Persistent and intuitionistic propositions

| | Not droppable | Droppable |
|-----------------------|----------------------|--|
| Not duplicable | Any | Affine |
| Duplicable | Persistent | Intuitionistic = (affine & persistent) |

Persistent and intuitionistic propositions

| | Not droppable | Droppable |
|-----------------------|----------------------|--|
| Not duplicable | Any | Affine |
| Duplicable | Persistent | Intuitionistic = (affine & persistent) |

Intuitionistic propositions:

- ▶ Widely used in practice, *e.g.* for reasoning about persistent (and garbage collected) data structures
- ▶ MoSeL has special support for them

Intuitionistic propositions in MoSeL

Lemma test {PROP : bi} {A}
 (P Q : PROP) ($\Psi : A \rightarrow \text{PROP}$) :
 P * $\square (\exists a, \Psi a) \multimap \exists a, \Psi a$ * (P * Ψa).

Proof.

```
iIntros "[H1 #H2]".  
iDestruct "H2" as (x) "H2".  
iExists x.  
iSplitL "H2".  
- iAssumption.  
- by iFrame.
```

Qed.

Intuitionistic propositions in MoSeL

Lemma test {PROP : bi} {A}
(P Q : PROP) ($\Psi : A \rightarrow \text{PROP}$) :
P * $\square (\exists a, \Psi a) \multimap \exists a, \Psi a$ * (P * Ψa).

Proof.

Intuitionistic modality

iExists x.
iSplitL "H2".
- iAssumption.
- by iFrame.

Qed.

Intuitionistic propositions in MoSeL

```
Lemma test {PROP : bi} {A}
  (P Q : PROP) (Ψ : A → PROP) :
  P * □ (∃ a, Ψ a) -* ∃ a, Ψ a * (P * Ψ a).
```

Proof.

```
iIntros "[H1 #H2]".
iDestruct "H2" as (x) "H2".
iExists x.
iSplitL "H2".
- iAssumption.
- by iFrame.
```

Qed.

```
1 subgoal
PROP : bi
A : Type
P, Q : PROP
Ψ : A → PROP
----- (1/1)
"H2" : ∃ a : A, Ψ a
----- □
"H1" : P
----- *
∃ a : A, Ψ a * (P * Ψ a)
```

Moves hypothesis to **intuitionistic** context

Intuitionistic propositions in MoSeL

```
Lemma test {PROP : bi} {A}
  (P Q : PROP) (Ψ : A → PROP) :
  P * □ (∃ a, Ψ a) -* ∃ a, Ψ a * (P * Ψ a).
```

Proof.

```
iIntros "[H1 #H2]".
iDestruct "H2" as (x) "H2".
iExists x.
iSplitL "H2".
- iAssumption.
- by iFrame.
```

Qed.

```
1 subgoal
PROP : bi
A : Type
P, Q : PROP
Ψ : A → PROP
x : A
----- (1/1)
"H2" : Ψ x
----- □
"H1" : P
----- *
∃ a : A, Ψ a * (P * Ψ a)
```

Intuitionistic propositions in MoSeL

```
Lemma test {PROP : bi} {A}
  (P Q : PROP) (Ψ : A → PROP) :
  P * □ (∃ a, Ψ a) -* ∃ a, Ψ a * (P * Ψ a).
```

Proof.

```
iIntros "[H1 #H2]".
iDestruct "H2" as (x) "H2".
iExists x.
iSplitL "H2".
- iAssumption
```

Do not need to split intuitionistic context

```
1 subgoal
PROP : bi
A : Type
P, Q : PROP
Ψ : A → PROP
x : A
----- (1/1)
"H2" : Ψ x
----- □
"H1" : P
----- *
x * (P * Ψ x)
```

Intuitionistic propositions in MoSeL

```
Lemma test {PROP : bi} {A}
  (P Q : PROP) ( $\Psi : A \rightarrow PROP$ ) :
  P *  $\square (\exists a, \Psi a) \rightarrow \exists a, \Psi a * (P * \Psi a)$ .
```

Proof.

```
iIntros "[H1 #H2]".
iDestruct "H2" as (x) "H2".
iExists x.
iSplitL "H2".
- iAssumption.
- by iFrame.
```

Qed.

2 subgoals

PROP : bi

A : Type

P, Q : PROP

$\Psi : A \rightarrow PROP$

x : A

----- (1/2)

"H2" : Ψx

----- \square

Ψx

----- (2/2)

"H2" : Ψx

----- \square

"H1" : P

----- *

P * Ψx

Formal treatment of the intuitionistic context

Visible Coq goal (with pretty printing):

$$\frac{\Gamma \quad \text{Intuitionistic separation logic hypotheses}}{\Pi \quad \text{Spatial separation logic hypotheses}} \square$$
$$\frac{\Pi}{R \quad \text{Separation logic goal}} *$$

Formal treatment of the intuitionistic context

Visible Coq goal (with pretty printing):

$$\frac{\Gamma \quad \text{Intuitionistic separation logic hypotheses}}{\frac{\Pi \quad \text{Spatial separation logic hypotheses}}{R \quad \text{Separation logic goal}} \ast} \square$$

Actual Coq goal (without pretty printing):

$$\Gamma; \Pi \Vdash Q \triangleq \square \left(\bigwedge \Gamma \right) \ast \left(\bigstar \Pi \right) \vdash Q$$

Formal treatment of the intuitionistic context

Visible Coq goal (with pretty printing):

$$\frac{\Gamma \quad \text{Intuitionistic separation logic hypotheses}}{\frac{\Pi \quad \text{Spatial separation logic hypotheses}}{R \quad \text{Separation logic goal}} \square}$$

Actual Coq goal (without pretty printing):

$$\Gamma; \Pi \Vdash Q \triangleq \square \left(\bigwedge \Gamma \right) * \left(\bigstar \Pi \right) \vdash Q$$

Properties of the **intuitionistic context** Γ :

- ▶ Hypotheses can be duplicated (by tactics like `iSplitL`)

Formal treatment of the intuitionistic context

Visible Coq goal (with pretty printing):

$$\frac{\Gamma \quad \text{Intuitionistic separation logic hypotheses}}{\frac{\Pi \quad \text{Spatial separation logic hypotheses}}{R \quad \text{Separation logic goal}} *}$$

Actual Coq goal (without pretty printing):

$$\Gamma; \Pi \Vdash Q \triangleq \square \left(\bigwedge \Gamma \right) * \left(\bigstar \Pi \right) \vdash Q$$

Properties of the **intuitionistic context** Γ :

- ▶ Hypotheses can be duplicated (by tactics like `iSplitL`)
- ▶ Hypotheses can be dropped (by tactics like `iClear` and `iAssumption`)

Formal treatment of the intuitionistic context

Visible Coq goal (with pretty printing):

$$\frac{\Gamma \quad \text{Intuitionistic separation logic hypotheses}}{\frac{\Pi \quad \text{Spatial separation logic hypotheses}}{R \quad \text{Separation logic goal}} *}$$

Actual Coq goal (without pretty printing):

$$\Gamma; \Pi \Vdash Q \triangleq \square \left(\bigwedge \Gamma \right) * \left(\bigstar \Pi \right) \vdash Q$$

Properties of the **intuitionistic context** Γ :

- ▶ Hypotheses can be duplicated (by tactics like `iSplitL`)
- ▶ Hypotheses can be dropped (by tactics like `iClear` and `iAssumption`)
- ▶ Hypotheses can be moved to the spatial context Π (by tactics like `iAssumption`)

Formal treatment of the intuitionistic context

Visible Coq goal (with pretty printing):

$$\frac{\Gamma \quad \text{Intuitionistic separation logic hypotheses}}{\frac{\Pi \quad \text{Spatial separation logic hypotheses}}{R \quad \text{Separation logic goal}} \ast} \square$$

Actual Coq goal (without pretty printing):

$$\Gamma; \Pi \Vdash Q \triangleq \square \left(\bigwedge \Gamma \right) \ast \left(\bigstar \Pi \right) \vdash Q$$

Properties of the **intuitionistic context** Γ :

- ▶ Hypotheses can be duplicated (by tactics like `iSplitL`)
- ▶ Hypotheses can be dropped (by tactics like `iClear` and `iAssumption`)
- ▶ Hypotheses can be moved to the spatial context Π (by tactics like `iAssumption`)
- ▶ Closed under elimination of $\vee, \wedge, \exists, \forall, \dots$

Where does the \square modality come from?

The properties of \square that are needed

- ▶ Hypotheses can be duplicated (by tactics like `iSplitL`)
- ▶ Hypotheses can be dropped (by tactics like `iClear` and `iAssumption`)
- ▶ Hypotheses can be moved to the spatial context (by tactics like `iAssumption`)
- ▶ Closed under elimination of \vee , \wedge , \exists , \forall , ...

The properties of \square that are needed

- ▶ Hypotheses can be duplicated (by tactics like `iSplitL`)
 $\square P \vdash \square P * \square P$
- ▶ Hypotheses can be dropped (by tactics like `iClear` and `iAssumption`)
- ▶ Hypotheses can be moved to the spatial context (by tactics like `iAssumption`)
- ▶ Closed under elimination of $\forall, \wedge, \exists, \nabla, \dots$

The properties of \square that are needed

- ▶ Hypotheses can be duplicated (by tactics like `iSplitL`)
 $\square P \dashv\vdash \square P * \square P$
- ▶ Hypotheses can be dropped (by tactics like `iClear` and `iAssumption`)
 $\square P \vdash \text{emp}$
- ▶ Hypotheses can be moved to the spatial context (by tactics like `iAssumption`)
- ▶ Closed under elimination of $\vee, \wedge, \exists, \forall, \dots$

The properties of \square that are needed

- ▶ Hypotheses can be duplicated (by tactics like `iSplitL`)
 $\square P \dashv\vdash \square P * \square P$
- ▶ Hypotheses can be dropped (by tactics like `iClear` and `iAssumption`)
 $\square P \vdash \text{emp}$
- ▶ Hypotheses can be moved to the spatial context (by tactics like `iAssumption`)
 $\square P \vdash P$
- ▶ Closed under elimination of $\vee, \wedge, \exists, \forall, \dots$

The properties of \Box that are needed

- ▶ Hypotheses can be duplicated (by tactics like `iSplitL`)
 $\Box P \dashv\vdash \Box P * \Box P$
- ▶ Hypotheses can be dropped (by tactics like `iClear` and `iAssumption`)
 $\Box P \vdash \text{emp}$
- ▶ Hypotheses can be moved to the spatial context (by tactics like `iAssumption`)
 $\Box P \vdash P$
- ▶ Closed under elimination of $\vee, \wedge, \exists, \forall, \dots$
 $\Box(\exists x. P) \vdash (\exists x. \Box P)$ and $\Box(\forall x. P) \vdash (\forall x. \Box P)$

The properties of \Box that are needed

- ▶ Hypotheses can be duplicated (by tactics like `iSplitL`)
 $\Box P \dashv\vdash \Box P * \Box P$
- ▶ Hypotheses can be dropped (by tactics like `iClear` and `iAssumption`)
 $\Box P \vdash \text{emp}$
- ▶ Hypotheses can be moved to the spatial context (by tactics like `iAssumption`)
 $\Box P \vdash P$
- ▶ Closed under elimination of $\vee, \wedge, \exists, \forall, \dots$
 $\Box(\exists x. P) \vdash (\exists x. \Box P)$ and $\Box(\forall x. P) \vdash (\forall x. \Box P)$

Problem: The \Box modality cannot be defined in terms of just the BI connectives for some logics (e.g. Iris) [Bizjak&Birkedal,MFPS'17]

We will extend BI logics with a new modality

Persistent and intuitionistic propositions

Recall:

| | Not droppable | Droppable |
|----------------|---|---|
| Not duplicable | Any | Affine ⟨<i>affine</i>⟩ |
| Duplicable | Persistent □ | Intuitionistic = (affine & persistent) □ |

Persistent and intuitionistic propositions

Recall:

| | Not droppable | Droppable |
|----------------|---|---|
| Not duplicable | Any | Affine ⟨<i>affine</i>⟩ |
| Duplicable | Persistent □ | Intuitionistic = (affine & persistent) □ |

The intuitionistic modality □

- ▶ Widely used in practice
- ▶ We do not know how to axiomatize it using a small set of axioms

Persistent and intuitionistic propositions

Recall:

| | Not droppable | Droppable |
|----------------|---|---|
| Not duplicable | Any | Affine ⟨<i>affine</i>⟩ |
| Duplicable | Persistent □ | Intuitionistic = (affine & persistent) □ |

The intuitionistic modality □

- ▶ Widely used in practice
- ▶ We do not know how to axiomatize it using a small set of axioms

The persistent modality □

- ▶ Can be axiomatized using a small set of axioms
- ▶ Can be used to define the □ modality and derive its laws

MoBIs: BIs with a persistence modality

The **persistence modality**:

$\Box P \triangleq$ “ P holds without ownership of non-exclusive resources”

MoBI \triangleq BI + \Box + additional axioms

MoBIs: BIs with a persistence modality

The **persistence modality**:

$$\Box P \triangleq \text{“}P \text{ holds without ownership of non-exclusive resources”}$$

MoBI \triangleq BI + \Box + additional axioms

► We can now define:

$$\text{persistent}(P) \triangleq P \vdash \Box P$$

$$\text{intuitionistic}(P) \triangleq P \vdash \Box P$$

$$\Box P \triangleq \langle \text{affine} \rangle (\Box P)$$

MoBIs: BIs with a persistence modality

The **persistence modality**:

$$\Box P \triangleq \text{“}P \text{ holds without ownership of non-exclusive resources”}$$

MoBI \triangleq BI + \Box + additional axioms

- ▶ We can now define:

$$\text{persistent}(P) \triangleq P \vdash \Box P$$

$$\text{intuitionistic}(P) \triangleq P \vdash \Box P$$

$$\Box P \triangleq \langle \text{affine} \rangle (\Box P)$$

- ▶ The axioms are generalized from Iris's to general (non-affine) BI

$$\frac{P \vdash Q}{\Box P \vdash \Box Q}$$

$$\Box P \vdash \Box(\Box P) \quad \text{emp} \vdash \Box \text{emp}$$

$$\begin{aligned} (\forall x. \Box P) \vdash \Box(\forall x. P) \\ \Box(\exists x. P) \vdash (\exists x. \Box P) \end{aligned}$$

$$(\Box P) * Q \vdash \Box P$$

What's more in the MoSeL paper [Krebbbers *et al.*, ICFP'18]?

- ▶ Instantiations of MoSeL using 5 very different existing logics
Iris, Fairis, iGPS, CFML, and CHL
- ▶ An Instantiation of MoSeL using a new logic
Based on *ordered resource algebras*—a general model for MoBIs
- ▶ Semi-automated tactics using MoSeL for CFML and CHL
For example, to support read-only permissions in CFML



Thank you!

Download MoSeL at <http://iris-project.org/>

Advertisement. I am currently looking for:

- ▶ A PhD student (4 years)
- ▶ A post-doc (1 year)

Topics: Separation logics for multilingual programs, asynchronous I/O, non-functional properties, verified compilation, ...

Interested/Know someone? Get in touch!

