

Interactive and Automated Proofs in Modal Separation Logic

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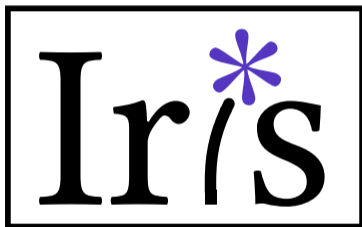
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This talk is about embedding
proof assistants in proof assistants

Let me first give some context

A verification framework, implemented in the Coq proof assistant, for developing and deploying



advanced forms of separation logic, especially for higher-order and concurrent programs

Perennial DimSum Cerise RustBelt ReLoC
Melocoton VMSL RefinedC Aneris
Diaframe Iris-Wasm
Simuliris Compass
Iris-Tini RustHornBelt
Cosmo CQS SeLoC
iGPS Hazel gDOT GoJournal
OCPL Islaris Actris Iron iRC11



How Iris is used

Developing a logic: Use Iris as a meta theory to develop a program logic

Deploying a logic: Verify programs or a type system using the developed logic

How Iris is used

Developing a logic: Use Iris as a meta theory to develop a program logic

- ▶ for a specific language: ML, Rust, C, Go, WebAssembly, capability machines, ...
- ▶ program property: functional correctness, non-interference, crash safety, refinement, complexity, ...
- ▶ programming paradigm: algebraic effects, distributed systems, session types, relaxed memory concurrency, ...

Deploying a logic: Verify programs or a type system using the developed logic

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Deploying a logic: Verify programs or a type system using the developed logic

For both developing and deploying logics,
a proof assistant is essential

Wanted:

proof assistant for

Iris

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Iris

Very different from the logic of Coq/HOL/etc

Wanted:

proof assistant for
higher-order
impredicative
modal
concurrent
separation logic

Very different from the logic of Coq/HOL/etc

How?

Embed proof assistant in existing proof assistant

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Embed proof assistant in existing proof assistant

Why?

Prove soundness of embedded proof assistant

Reuse infrastructure of host proof assistant

Users do not need to learn new tool

Overview of this talk

1. Brief introduction to separation logic
2. Interactive proofs using the Iris Proof Mode
3. Implementation of the Iris Proof Mode
4. Proof automation using Diaframe

Part #1: Separation Logic 101

Separation logic [O'Hearn, Reynolds, Yang; CSL'01]

Propositions P, Q denote *ownership of resources*

Separating conjunction $P * Q$:

The resources consists of *separate parts* satisfying P and Q

Basic example:

$$\{l_1 \mapsto v_1 * l_2 \mapsto v_2\} \text{ swap } l_1 \ l_2 \{l_1 \mapsto v_2 * l_2 \mapsto v_1\}$$

the $*$ ensures that l_1 and l_2 are different memory locations

Separation logic [O'Hearn, Reynolds, Yang; CSL'01]

Propositions P, Q denote **ownership of resources**

Separating conjunction $P * Q$:

The resources consists of **separate parts** satisfying P and Q

Slightly less basic example:

$$\text{isList } l \ \vec{v} \triangleq \begin{cases} l \mapsto \text{nil} & \text{if } \vec{v} = [] \\ \exists l'. l \mapsto \text{cons } v_1 \ l' * \text{isList } l' \ \vec{v}_2 & \text{if } \vec{v} = v_1 :: \vec{v}_2 \end{cases}$$

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$$\{\text{isList } l_1 \ \vec{v}_1 * \text{isList } l_2 \ \vec{v}_2\} \text{append } l_1 \ l_2 \{\text{isList } l_1 \ (\vec{v}_1 ++ \vec{v}_2)\}$$

Separation logic [O'Hearn, Reynolds, Yang; CSL'01]

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$$\{\text{isList } l_1 \vec{v}_1 * \text{isList } l_2 \vec{v}_2\} \text{append } l_1 l_2 \{\text{isList } l_1 (\vec{v}_1 ++ \vec{v}_2)\}$$

the $*$ ensures that all nodes of l_1 and l_2 are disjoint

The simple model of separation logic

The semantic domains:

$$\ell \in \mathit{Loc} \triangleq \mathbb{N}$$

$$\sigma \in \mathit{Heap} \triangleq \mathit{Loc} \xrightarrow{\text{fin}} \mathit{Val}$$

$$P, Q \in \mathit{heapProp} \triangleq \mathit{Heap} \rightarrow \mathit{Prop}$$

The simple model of separation logic

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$$P, Q \in heapProp \triangleq Heap \rightarrow Prop$$

Entailment:

$$P \vdash Q \triangleq \forall \sigma. P\sigma \rightarrow Q\sigma$$

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Entailment:

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The connectives of separation logic:

$$\ell \mapsto v \triangleq \lambda \sigma. \sigma(\ell) = v$$

$$P \wedge Q \triangleq \lambda \sigma. P\sigma \wedge Q\sigma$$

$$P * Q \triangleq \lambda \sigma. \exists \sigma_1 \sigma_2. \sigma = \sigma_1 \uplus \sigma_2 \wedge P\sigma_1 \wedge Q\sigma_2$$

$$(\exists x : A. P) \triangleq \lambda \sigma. \exists x : A. P\sigma$$

disjointness of heaps, hidden by *

How to do proofs in separation logic

Suppose we want to prove $P * (\exists a. \Phi a) * Q \vdash Q * (\exists a. P * \Phi a)$

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1. **Unfold definitions of the model:** $\forall \sigma. (\exists \sigma_1 \sigma_2. \sigma = \sigma_1 \uplus \sigma_2 \wedge P\sigma_1 \wedge \dots) \rightarrow \dots$
 - ▶ Defeats the purpose of separation logic to hide reasoning about disjointness
 - ▶ Does not scale to larger goals or modal models

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 - ▶ Does not scale to larger goals or modal models
2. **Use the laws of separation logic:** associativity/commutativity of $*$, distributivity of \exists over $*$, ...
 - ▶ Too low-level, already small proofs require many steps
 - ▶ Also rather slow

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2. **Use the laws of separation logic:** associativity/commutativity of $*$, distributivity of \exists over $*$, ...
 - ▶ Too low-level, already small proofs require many steps
 - ▶ Also rather slow
3. **Use Iris**
 - ▶ Topic of today's talk

Part #2: Iris Proof Mode

Enable tactic-style proofs in separation logic

- ▶ Extend Coq with named proof contexts for separation logic
- ▶ Tactics for introduction and elimination of all connectives of separation logic ...
- ▶ ... that can be used in Coq's mechanisms for automation/tactic programming
- ▶ Implemented without modifying Coq (using reflection, type classes and Ltac)



Iris Proof Mode demo

Lemma test {A} (P Q : iProp) ($\Phi : A \rightarrow \text{iProp}$) :
P * ($\exists a, \Phi a$) * Q \vdash Q * $\exists a, P * \Phi a$.

Proof.

```
iIntros "[H1 [H2 H3]]".  
iDestruct "H2" as (x) "H2".  
iSplitL "H3".  
- iAssumption.  
- iExists x.  
  iFrame.
```

Qed.

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Proof.

i **Lemma in separation logic**

i ~~exists~~ h2 as (x) h2 .

iSplitL "H3".

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Qed.

Iris Proof Mode demo

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Lemma test {A} (P Q : iProp) ( $\Phi : A \rightarrow iProp$ ) :  
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```

Qed.

1 subgoal

A : Type

P, Q : iProp

$\Phi : A \rightarrow iProp$

(1/1)
P * ($\exists a : A, \Phi a$) * Q
 \vdash Q * ($\exists a : A, P * \Phi a$)

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$\Phi : A \rightarrow iProp$

(1/1)

"H1" : P

"H2" : $\exists a : A, \Phi a$

"H3" : Q

*

Q * ($\exists a : A, P * \Phi a$)

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Qed.

1 subgoal

A : Type

P, Q : iProp

$\Phi : A \rightarrow iProp$

x : A

-----(1/1)

"H1" : P

"H2" : Φx

"H3" : Q

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Q * ($\exists a : A, P * \Phi a$)

Iris Proof Mode demo

```
Lemma test {A} (P Q : iProp) (Φ : A → iProp) :  
  P * (∃ a, Φ a) * Q ⊢ Q * ∃ a, P * Φ a.
```

Proof.

```
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```

Qed.

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Q * (∃ a : A, P * Φ a)

* means: resources should be split

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Proof.

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iIntros "[H1 [H2 H3]]".  
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- iAssumption.
```

The hypotheses for the left conjunct

Qed.

1 subgoal

A : Type

P, Q : iProp

Φ : A → iProp

x : A

----- (1/1)

"H1" : P

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iIntros "[H1 [H2 H3]]".  
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- iAssumption.  
- iExists x.  
  iFrame.
```

Qed.

2 subgoals

A : Type

P, Q : iProp

$\Phi : A \rightarrow iProp$

x : A

----- (1/2)

"H3" : Q

-----*

Q

----- (2/2)

"H1" : P

"H2" : Φx

-----*

$\exists a : A, P * \Phi a$

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```
Lemma test {A} (P Q : iProp) (Φ : A → iProp) :  
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```

Proof.

```
iIntros "[H1 [H2 H3]]".
```

```
by iFrame.
```

Qed.

We can also solve this
goal automatically

```
1 subgoal
```

```
A : Type
```

```
P, Q : iProp
```

```
Φ : A → iProp
```

```
x : A
```

```
----- (1/1)
```

```
"H1" : P
```

```
"H2" : ∃ a, Φ a
```

```
"H3" : Q
```

```
-----*
```

```
Q * (∃ a : A, P * Φ a)
```

Iris Proof Mode demo

```
Lemma test {A} (P Q : iProp) (Φ : A → iProp) :  
  P * (∃ a, Φ a) * Q ⊢ Q * ∃ a, P * Φ a.
```

Proof.

```
iIntros "[H1 [H2 H3]]".  
by iFrame.
```

Qed.

We can also solve this
goal automatically

No more subgoals.

Iris Proof Mode demo

```
Lemma test {A} (P Q : iProp) ( $\Phi : A \rightarrow iProp$ ) :  
  P * ( $\exists a, \Phi a$ ) * Q  $\vdash$  Q *  $\exists a, P * \Phi a$ .
```

Proof.

```
iIntros "$ [? $]" //
```

Qed.



Or use intro patterns

Features of the Iris Proof Mode

- ▶ **Proofs have the look and feel of ordinary Coq proofs**
For many Coq tactics `tac`, we have a variant `iTac`



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Higher-order quantification, modalities, invariants, ghost state, ...



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- ▶ **Integration with tactics for proving programs**
Symbolic execution tactics for weakest preconditions



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- ▶ **Support for advanced features of separation logic**
Higher-order quantification, modalities, invariants, ghost state, ...
- ▶ **Integration with tactics for proving programs**
Symbolic execution tactics for weakest preconditions
- ▶ **Tactic programming**
One can combine/program with IPM tactics using Coq's Ltac like ordinary Coq tactics



Changes since the POPL'17 paper on Iris Proof Mode

- ▶ Generalized to any Bunched Implications (BI) logic (Krebbers *et al.*, ICFP'18)
- ▶ Many usability improvements:
Smarter tactics, better error messages, improved robustness and performance
- ▶ Proof automation: **RefinedC** (Sammler *et al.* PLDI'21), **Diaframe** (Mulder *et al.* PLDI'22, PLDI'23, OOPSLA'23), BedRock Systems (proprietary)

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Most importantly: Iris (Proof Mode) got users:

- ▶ Coq became essential to teach Iris / concurrent separation logic
- ▶ 11 PhD theses
- ▶ 81 publications
- ▶ 3 editions of the Iris workshop
- ▶ Used by researchers at companies: BedRock Systems, Meta, JetBrains

Iris Proof Mode versus Diaframe

Plain Iris:

```
Lemma release_spec γ lk R :
  {{{ is_lock γ lk R * locked γ * R }}} release lk {{{ RET #(); True }}}.
Proof.
  iIntros (⊙) "(Hl & Hy & Hr) H#". iDestruct "Hl" as (lo ln ->) "#Hinv".
  iDestruct "Hy" as (o) "Hyo".
  wp_lam. wp_proj. wp_bind (!_)%E.
  iInv N as (o' n) "(>Hlo & >Hln & >Hauth & Haown)".
  wp_load.
  iDestruct (own_valid_2 with "Hauth Hyo") as
    %[[<-%Excl_included%leibniz_equiv _]%prod_included _]%auth_both_valid_discrete.
  iModIntro. iSplitL "Hlo Hln Hauth Haown".
  { iNext. iExists o, n. by iFrame. }
  wp_pures.
  iInv N as (o' n') "(>Hlo & >Hln & >Hauth & Haown)".
  iApply wp_fupd. wp_store.
  iDestruct (own_valid_2 with "Hauth Hyo") as
    %[[<-%Excl_included%leibniz_equiv _]%prod_included _]%auth_both_valid_discrete.
  iDestruct "Haown" as "[Hyo' _]Haown]".
  { iDestruct (own_valid_2 with "Hyo Hyo'") as %[[ ] ?]%auth_frag_op_valid_1. }
  iMod (own_update_2 with "Hauth Hyo") as "[Hauth Hyo]".
  { apply auth_update, prod_local_update_1.
    by apply option_local_update, (exclusive_local_update _ (Excl (S o))). }
  iModIntro. iSplitR "H#"; last by iApply "H#".
  iIntros "!> !>". iExists (S o), n'.
  rewrite Nat2Z.inj_succ -Z.add_1_r. iFrame. iLeft. by iFrame.
Qed.
```



Diaframe:

```
Lemma release_spec γ1 γ2 lk R :
  {{{ is_lock γ1 γ2 lk R * locked γ2 * R }}} release lk {{{ RET #(); True }}}.
Proof. iSmash. Qed.
```

Part #3: Implementation of Iris Proof Mode

How to embed a logic into a proof assistant?

Deep embedding

```
Inductive form : Type :=  
  | iAnd: form → form → form  
  | iForall: string → form → form → form
```

Shallow embedding

```
Definition iProp : Type :=  
  (* fancy "predicates over states" *).  
Definition iAnd : iProp → iProp → iProp :=  
  (* semantic interpretation *).  
Definition iForall :  $\forall A, (A \rightarrow iProp) \rightarrow iProp :=$   
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Traverse formulas using Coq functions (fast)

Reflective tactics (fast)

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Traverse formulas on the meta level (slow)

Tactics on the meta level (slow)

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Need to explicitly encode binders

Need to embed features such as lists

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Tactics on the meta level (slow)

Reuse binders of Coq

Piggy-back on features such as lists from Coq

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Easily extensible with new connectives

Context manipulation is the prime task of tactics:

Deeply embedded contexts, shallowly embedded logic \Rightarrow Best of both worlds

Deeply embedded contexts (1)

Lemma test {A} (P Q : iProp) ($\Phi : A \rightarrow \text{iProp}$) :
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Proof.

iIntros "[H1 [H2 H3]]".

iDestruct "H2" as (x) "H2".

iSplitL "H3".

- iAssumption.

- iExists x.

iFrame.

Qed.

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Qed.

1 subgoal

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$\Phi : A \rightarrow iProp$

x : A

----- (1/1)

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"H3" : Q

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Q * ($\exists a : A, P * \Phi a$)

Deeply embedded contexts (1)

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Lemma test {A} (P Q : iProp) (Φ : A → iProp) :  
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Proof.

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```

```
Unset Printing Notations.
```

```
1 subgoal
```

```
A : Type
```

```
P, Q : iProp
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```
Φ : A → iProp
```

```
x : A
```

```
----- (1/1)
```

```
"H1" : P
```

```
"H2" : Φ x
```

Notation for deeply embedded context

```
Q * (∃ a : A, P * Φ a)
```

Deeply embedded contexts (1)

```
Lemma test {A} (P Q : iProp) (Φ : A → iProp) :  
  P * (∃ a, Φ a) * Q ⊢ Q * ∃ a, P * Φ a.
```

Proof.

```
iIntros "[H1 [H2 H3]]".
```

```
iDestruct "H2" as (x) "H2".
```

```
Unset Printing Notations.
```

```
1 subgoal
```

```
A : Type
```

```
P, Q : iProp
```

```
Φ : A → iProp
```

```
x : A
```

```
----- (1/1)
```

```
envs_entails (Envs Enil  
  (Esnoc (Esnoc (Esnoc Enil  
    (String (Ascii false  
      false false true false  
      false true false)  
    (String (Ascii true  
      false false false true  
      true false false)  
    EmptyString)) P)
```

```
...
```

Deeply embedded contexts (2)

Visible goal (with pretty printing):

$\vec{x} : \vec{\phi}$ Variables and pure Coq hypotheses

Π Spatial separation logic hypotheses

Q Separation logic goal *

Deeply embedded contexts (2)

Visible goal (with pretty printing):

$$\frac{\vec{x} : \vec{\phi} \quad \text{Variables and pure Coq hypotheses}}{\frac{\Pi \quad \text{Spatial separation logic hypotheses}}{Q \quad \text{Separation logic goal}}^*}$$

Actual Coq goal (without pretty printing):

$$\frac{\vec{x} : \vec{\phi}}{\Pi \Vdash Q}$$

Where:

$$P_1, \dots, P_n \Vdash Q \triangleq (P_1 * \dots * P_n) \vdash Q$$

Implementation of the `iSplitL/iSplitR` tactic (simplified)

Tactics implemented by reflection as mere lemmas:

Lemma `tac_sep_split` $\Pi \Pi_1 \Pi_2 \text{Hs } Q_1 Q_2 :$
`envs_split` $\text{Hs } \Pi = \text{Some } (\Pi_1, \Pi_2) \rightarrow$
 $(\Pi_1 \Vdash Q_1) \rightarrow (\Pi_2 \Vdash Q_2) \rightarrow \Pi \Vdash Q_1 * Q_2.$

$$\frac{\Pi_1 \Vdash Q_1 \quad \Pi_2 \Vdash Q_2}{\Pi_1, \Pi_2 \Vdash Q_1 * Q_2}$$

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Context splitting implemented as a computable Coq function

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Context splitting implemented as a computable Coq function

Ltac wrappers around the reflective tactic:

```
Tactic Notation "iSplitL" constr(Hs) :=  
  let Hs := words Hs in  
  eapply tac_sep_split with _ _ Hs _ _;  
  [ pm_reflexivity || fail "iSplitL: hypotheses" Hs "not found"  
    | (* goal 1 *)  
    | (* goal 2 *) ].
```

Implementation of the `iSplitL/iSplitR` tactic (simplified)

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Proof is just `eq_refl`

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Lemma `tac_sep_split` $\Pi \Pi_1 \Pi_2$ `Hs` $Q_1 Q_2$:
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| `(* goal 2 *)`].

Report sensible error to the user

Proof is just `eq_refl`

Implementation of the `iFrame` tactic (1) (simplified)

$$\frac{\Pi \Vdash Q \quad Q \text{ is } P \text{ with } R \text{ canceled}}{\Pi, R \Vdash P}$$

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Problem: Propositions (P, Q, R) are shallow embedded, cannot `match` on them

Solution: Transform P into Q using logic programming with type classes

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Problem: Propositions (P, Q, R) are shallow embedded, cannot `match` on them

Solution: Transform P into Q using logic programming with type classes

```
Class Frame (R P Q : iProp) := frame : R * Q ⊢ P.
```

What we want to frame

Conclusion of the new goal in which R is framed

Initial conclusion

```
Lemma tac_frame Δ Δ' i p R P Q :  
  envs_lookup_delete i Δ = Some (R, Δ') →  
  Frame R P Q →  
  (Δ' ⊢ Q) → Δ ⊢ P.
```

Implementation of the iFrame tactic (1) (simplified)

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  Frame R P Q →  
  (Δ' ⊢ Q) → Δ ⊢ P.
```

Note: we support framing under binders (\exists, \forall, \dots) and user-defined connectives

Implementation of the iFrame tactic (2) (simplified)

```
Class Frame (R P Q : iProp) := frame : R * Q ⊢ P.
```

What we want to frame



Initial conclusion

Conclusion of the new goal in which R is framed

Implementation of the iFrame tactic (2) (simplified)

```
Class Frame (R P Q : iProp) := frame : R * Q ⊢ P.
```

What we want to frame

Conclusion of the new goal in which R is framed

Initial conclusion

Instances (rules of the logic program):

```
Instance frame_here R : Frame R R True.
```

```
Instance frame_sep_l R P1 P2 Q :  
  Frame R P1 Q → Frame R (P1 * P2) (Q * P2).
```

```
Instance frame_sep_r R P1 P2 Q :  
  Frame R P2 Q → Frame R (P1 * P2) (P1 * Q).
```

Implementation of the iFrame tactic (2) (simplified)

```
Class Frame (R P Q : iProp) := frame : R * Q ⊢ P.
```

What we want to frame

Conclusion of the new goal in which R is framed

Initial conclusion

Instances (rules of the logic program):

```
Class MakeSep P Q PQ := make_sep : P * Q ⊢ PQ.
```

```
Instance frame_here R : Frame R R emp.
```

```
Instance frame_sep_l R P1 P2 Q Q' :
```

```
Frame R P1 Q → MakeSep Q P2 Q' → Frame R (P1 * P2) Q'.
```

```
Instance frame_sep_r R P1 P2 Q Q' :
```

```
Frame R P2 Q → MakeSep P1 Q Q' → Frame R (P1 * P2) Q'.
```

```
(** Clean spurious [emp]s *)
```

```
Instance make_sep_true_l P : MakeSep emp P P | 1.
```

```
Instance make_sep_true_r P : MakeSep P emp P | 1.
```

```
Instance make_sep_default P Q : MakeSep P Q (P * Q) | 2.
```

Making Iris Proof Mode parametric in the separation logic (1)

Proofs in a specific logic:

Lemma test {A} (P Q : **iProp**) ($\Phi : A \rightarrow \mathbf{iProp}$) :
P * ($\exists a, \Phi a$) * Q \vdash Q * $\exists a, P * \Phi a$.

Proof.

```
iIntros "[H1 [H2 H3]]".  
iDestruct "H2" as (x) "H2".  
iSplitL "H3".  
- iAssumption.  
- iExists x.  
  iFrame.
```

Qed.

Proofs for all logics:

Lemma test {PROP : **bi**} {A} (P Q : **PROP**) ($\Phi : A \rightarrow \mathbf{PROP}$) :
P * ($\exists a, \Phi a$) * Q \vdash Q * $\exists a, P * \Phi a$.

Proof.

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iIntros "[H1 [H2 H3]]".  
iDestruct "H2" as (x) "H2".  
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- iExists x.  
  iFrame.
```

Qed.

Making Iris Proof Mode parametric in the separation logic (1)

Proofs in a specific logic:

```
Lemma test {A} (P Q : iProp) (Φ : A → iProp) :  
  P * (∃ a, Φ a) * Q ⊢ Q * ∃ a, P * Φ a.
```

Proof.

```
iIntros "[H1 [H2 H3]]".  
iDestruct "H2" as (x) "H2".  
iSplitL "H3".  
- iAssumption.  
- iExists x.  
  iFrame.
```

Qed.

Proofs for all logics:

```
Lemma test {PROP : bi} {A} (P Q : PROP) (Φ : A → PROP) :  
  P * (∃ a, Φ a) * Q ⊢ Q * ∃ a, P * Φ a.
```

Proof.

```
iIntros "[H1 [H2 H3]]".  
iDestruct "H2" as (x) "H2".  
iSplitL "H3".  
- iAssumption.  
- iExists x.  
  iFrame.
```

Lemma universally quantified in the BI logic

Making Iris Proof Mode parametric in the separation logic (2)

A **Bunched Implications (BI) logic** [O'Hearn&Pym,99] is a preorder $(Prop, \vdash)$ with:

- ▶ Operations **True, False, $\wedge, \vee, \Rightarrow, \forall, \exists$** satisfying the axioms of intuitionistic logic
- ▶ Operations **emp, $*$, $-*$** satisfying:

$$\begin{array}{l} \text{emp} * P \dashv\vdash P \\ P * Q \vdash Q * P \\ (P * Q) * R \vdash P * (Q * R) \end{array}$$

$$\frac{P_1 \vdash Q_1 \quad P_2 \vdash Q_2}{P_1 * P_2 \vdash Q_1 * Q_2}$$

$$\frac{P * Q \vdash R}{P \vdash Q -* R}$$

Making Iris Proof Mode parametric in the separation logic (2)

A **Bunched Implications (BI) logic** [O'Hearn&Pym,99] is a preorder $(Prop, \vdash)$ with:

- ▶ Operations $\text{True}, \text{False}, \wedge, \vee, \Rightarrow, \forall, \exists$ satisfying the axioms of intuitionistic logic
- ▶ Operations $\text{emp}, *, \multimap$ satisfying:

$$\begin{array}{l} \text{emp} * P \dashv\vdash P \\ P * Q \vdash Q * P \\ (P * Q) * R \vdash P * (Q * R) \end{array} \qquad \frac{P_1 \vdash Q_1 \quad P_2 \vdash Q_2}{P_1 * P_2 \vdash Q_1 * Q_2} \qquad \frac{P * Q \vdash R}{P \vdash Q \multimap R}$$

```
Structure bi := Bi {
  bi_car      :> Type;
  bi_entails  : bi_car → bi_car → Prop;
  bi_forall   : ∀ A, (A → bi_car) → bi_car;
  bi_sep      : bi_car → bi_car → bi_car;
  (* other separation logic operators and axioms *)
}.
```

Part #4: Proof automation

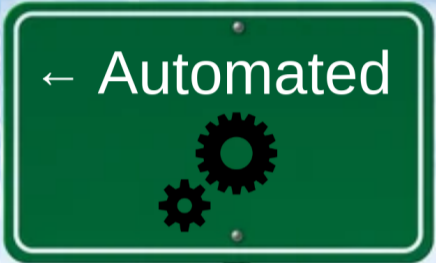
State of the art (in 2021)

Iris Proof Mode provides very basic automation:

- ▶ Framing
- ▶ Automatic distribution of modalities

Non-foundational tools (*i.e.*, outside of proof assistants) provide **much more**:

- ▶ C verification: Verifast, MatchC, VCC
- ▶ Fine-grained concurrency: Caper, Voila, Starling



Voila



Caper

Starling

FCSL





Diaframe: Automated & Foundational



Diaframe [Mulder *et al.*; PLDI'22, PLDI'23, OOPSLA'23]

Verification of programs using *fine-grained concurrency*:

- ▶ spin lock, ticket lock
- ▶ atomic reference counters
- ▶ concurrent stack, queue

PhD project of Ike
Mulder:



Components of a verification

User of Diaframe provides:

- ▶ program
- ▶ specification
- ▶ *invariant* on shared state

Diaframe constructs:

- ▶ proof

Components of a verification

User of Diaframe provides:

- ▶ program
- ▶ specification
- ▶ *invariant* on shared state

Diaframe constructs:

- ▶ proof

⇒ proof involves 'using' and 'restoring' the invariant for atomic operations

Iris Proof Mode versus Diaframe

Plain Iris:

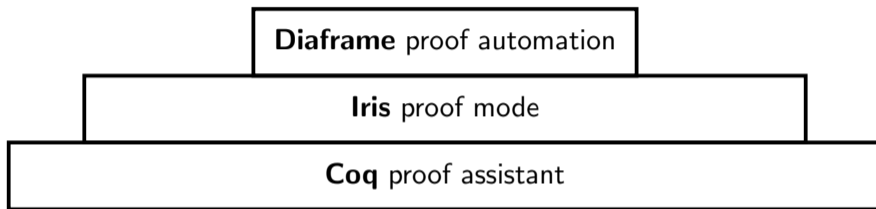
```
Lemma release_spec γ lk R :
  {{{ is_lock γ lk R * locked γ * R }}} release lk {{{ RET #(); True }}}.
Proof.
  iIntros (⊙) "(Hl & Hy & Hr) H#". iDestruct "Hl" as (lo ln ->) "#Hinv".
  iDestruct "Hy" as (o) "Hyo".
  wp_lam. wp_proj. wp_bind (!_)%E.
  iInv N as (o' n) "(>Hlo & >Hln & >Hauth & Haown)".
  wp_load.
  iDestruct (own_valid_2 with "Hauth Hyo") as
    %[[<-%Excl_included%leibniz_equiv _]%prod_included _]%auth_both_valid_discrete.
  iModIntro. iSplitL "Hlo Hln Hauth Haown".
  { iNext. iExists o, n. by iFrame. }
  wp_pures.
  iInv N as (o' n') "(>Hlo & >Hln & >Hauth & Haown)".
  iApply wp_fupd. wp_store.
  iDestruct (own_valid_2 with "Hauth Hyo") as
    %[[<-%Excl_included%leibniz_equiv _]%prod_included _]%auth_both_valid_discrete.
  iDestruct "Haown" as "[Hyo' _][Haown]".
  { iDestruct (own_valid_2 with "Hyo Hyo'") as %[[[] ?]%auth_frag_op_valid_1. }
  iMod (own_update_2 with "Hauth Hyo") as "[Hauth Hyo]".
  { apply auth_update, prod_local_update_1.
    by apply option_local_update, (exclusive_local_update _ (Excl (S o))). }
  iModIntro. iSplitR "H#"; last by iApply "H#".
  iIntros "!> !>". iExists (S o), n'.
  rewrite Nat2Z.inj_succ -Z.add_1_r. iFrame. iLeft. by iFrame.
Qed.
```



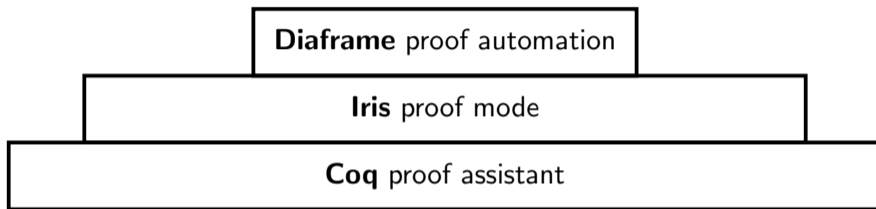
Diaframe:

```
Lemma release_spec γ1 γ2 lk R :
  {{{ is_lock γ1 γ2 lk R * locked γ2 * R }}} release lk {{{ RET #(); True }}}.
Proof. iSmash. Qed.
```

Diaframe approach



Diaframe approach



Requirements:

- ▶ **Extensible:** For custom logics and theories defined in Iris
- ▶ **No global backtracking:** Failing fast / Corporation with interactive proofs

Diaframe evaluation

Verified 24 examples from the literature

Comparable proof burden to automated tools, but *foundational*

- ▶ 14/24 examples verified fully automatically
- ▶ ~ 0.26 line of proof per line of code (~ 3.0 in interactive Iris)
- ▶ Examples contain all benchmarks of other automated tools for fine-grained concurrency: Caper, Voila, Starling

We will focus on one part of the verification:

disjunctions

Example: Verification of reference counter

Location ℓ stores the number of references to resource

Invariant:

$$\begin{array}{c} \ell \mapsto 0 * \text{“no readers left”} \\ \vee \\ \exists(n : \mathbb{N}_{>0}). \ell \mapsto n * \text{“}n \text{ readers active”} \end{array}$$

Example: Verification of reference counter

Location ℓ stores the number of references to resource

Invariant:

$$\begin{array}{c} \ell \mapsto 0 * \text{👤} \text{ "no readers left"} \\ \vee \\ \exists (n : \mathbb{N}_{>0}). \ell \mapsto n * \text{👤} \text{ "n readers active"} \end{array}$$

Existing automated tools for concurrency verification (Caper, Voila, Starling) need help to verify the reference counter, Diaframe can do it fully automatically

When backtracking fails

Assume $7 \leq m \leq 18$ and $m \equiv 0 \pmod{5}$

$$\overline{l \mapsto m \vdash l \mapsto 10 \vee l \mapsto 15}$$

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$$\frac{\ell \mapsto m \vdash \ell \mapsto 10 \text{ X}}{\ell \mapsto m \vdash \ell \mapsto 10 \vee \ell \mapsto 15} \text{V-L}$$

When backtracking fails

Assume $7 \leq m \leq 18$ and $m \equiv 0 \pmod{5}$

$$\frac{l \mapsto m \vdash l \mapsto 15 \text{ X}}{l \mapsto m \vdash l \mapsto 10 \vee l \mapsto 15} \text{V-R}$$

When backtracking fails

Assume $7 \leq m \leq 18$ and $m \equiv 0 \pmod{5}$

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Backtracking directly is hopeless!

When backtracking fails

Assume $7 \leq m \leq 18$ and $m \equiv 0 \pmod{5}$

$$\frac{\ell \mapsto m \vdash \ell \mapsto 15 \text{ X}}{\ell \mapsto m \vdash \ell \mapsto 10 \vee \ell \mapsto 15} \vee\text{-R}$$

Backtracking directly is hopeless!

We need the case distinction $m = 10 \vee m \neq 10$, which is not obvious

Classical logic to the rescue?

In classical logic, we can do:

$$\frac{\Delta, \neg Q \vdash P}{\Delta \vdash P \vee Q} \text{V-INTRO-L-CLASSIC}$$

This surely solves our problem?

... but our logic is inherently non-classical

Separation logics cannot be classical if

1. They model garbage collected languages
2. They have modalities (later, update) with a Kripke-style semantics such as Iris

⇒ **We need to think of another approach**

Inspiration: Connection calculus

We take inspiration from **connection calculus** [Wallen, 1990] / the **intuitionistic ileanCoP prover** [Otten, 2008]

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Relies on finding **connections**:

$$A \rightarrow (B \vee C), A \vdash C \vee B$$

from a hypothesis to the goal

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Relies on finding **connections**:

$$A \rightarrow (B \vee C), A \vdash C \vee B$$

from a hypothesis to the goal

Original connection calculus: Complete for first-order intuitionistic logic

Our work: Incomplete set of connection rules to guide choice of disjunct in higher-order modal separation logic

Disjunction example, revisited

$$\forall m : \mathbb{Z}. 7 \leq m \leq 18 \rightarrow m \equiv 0 \pmod{5} \rightarrow$$

$$l \mapsto m \vdash l \mapsto 10 \vee l \mapsto 15$$

Disjunction example, revisited

$$\forall m : \mathbb{Z}. 7 \leq m \leq 18 \rightarrow m \equiv 0 \pmod{5} \rightarrow$$

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Diaframe thinks: *HINT*: $l \mapsto m * m = 10 \vdash l \mapsto 10$

Disjunction example, revisited

$\forall m : \mathbb{Z}. 7 \leq m \leq 18 \rightarrow m \equiv 0 \pmod{5} \rightarrow$

$$\frac{\vdash m = 10 \vee \left(l \mapsto m * l \mapsto 15 \right)}{l \mapsto m \vdash l \mapsto 10 \vee l \mapsto 15}$$

Diaframe thinks: *HINT*: $l \mapsto m * m = 10 \vdash l \mapsto 10$

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Diaframe thinks: *HINT*: $\vdash m = 10 \vee m \neq 10$

Disjunction example, revisited

$\forall m : \mathbb{Z}. 7 \leq m \leq 18 \rightarrow m \equiv 0 \pmod{5} \rightarrow$

$$\frac{\frac{\vdash m \neq 10 \quad \rightarrow * l \mapsto m \quad \rightarrow * l \mapsto 15}{\vdash m = 10 \vee (l \mapsto m \rightarrow * l \mapsto 15)}}{\vdash l \mapsto m \mapsto l \mapsto 10 \vee l \mapsto 15}$$

Diaframe thinks: *HINT*: $\vdash m = 10 \vee m \neq 10$

Disjunction example, revisited

$\forall m : \mathbb{Z}. 7 \leq m \leq 18 \rightarrow m \equiv 0 \pmod{5} \rightarrow$

$$\frac{\frac{\vdash m \neq 10 \quad * l \mapsto m \quad * l \mapsto 15}{\vdash m = 10 \vee (l \mapsto m \quad * l \mapsto 15)}}{l \mapsto m \vdash l \mapsto 10 \vee l \mapsto 15}$$

Diaframe thinks: *HINT*: $\vdash m = 10 \vee m \neq 10$

The remaining proof obligation is:

$$7 \leq m \leq 18 \rightarrow m \equiv 0 \pmod{5} \rightarrow m \neq 10 \rightarrow m = 15$$

Which can be solved by arithmetic (1ia)

Overview of ingredients of Diaframe

Proof automation for higher-order modal separation logic is very different from first-order classical logic

We take inspiration from methods in [linear logic programming](#) and [intuitionistic theorem proving](#):

- ▶ **Connections** to select the right lemmas and hypotheses
- ▶ **Multi-succedent** judgments to avoid introducing disjunctions too early
- ▶ **Lazy instantiation** of existentials and modalities
- ▶ **Continuations** to avoid subdividing spatial resources when introducing $*$
- ▶ **Focusing** to delay non-invertable rules

Part #5: Conclusions

Ir/s



Conclusions and future work

Interactive proofs

- ▶ Most projects use Iris as a library, *e.g.*, to verify programs, to build logics for weak memory concurrency, session types, distributed systems, complexity, algebraic effects, crash safety—you name it
- ▶ The theory and tactics of Iris are pretty stable
- ▶ Improvements might be possible using new features of Coq: Elpi, Ltac2

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- ▶ The theory and tactics of Iris are pretty stable
- ▶ Improvements might be possible using new features of Coq: Elpi, Ltac2

Proof automation

- ▶ A very active research direction
- ▶ Our “resource” automation (RefinedC, Diaframe) is competitive with SMT-based verification tools
- ▶ Our “pure” automation is far behind SMT-based verification tools

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